

Non-deterministic updates of Boolean networks

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Boolean (automata) networks

A BN of dimension n is specified by a function $f : \mathbb{B}^n \rightarrow \mathbb{B}^n$ with $\mathbb{B} := \{0, 1\}$

For $i \in \{1, \dots, n\}$, $f_i : \mathbb{B}^n \rightarrow \mathbb{B}$ is the *local function* of the *automaton* i

The Boolean vectors of $x \in \mathbb{B}^n$ are called *configurations*,
 x_i is the *state* of automaton i in the configuration x

Example BN f of dimension 3:

$$f_1(x) = \neg x_2$$

$$f_2(x) = \neg x_1$$

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$$f(000) = 110$$

→ different ways for *updating* 000
according to f : **updating mode**
(different modeling hypothesis)

Updating modes of Boolean networks

Updating mode μ : how to compute *next* configurations

Dynamical system (f, μ) :

- binary *transition relation* $\rightarrow_{(f, \mu)} \subseteq \mathbb{B}^n \times \mathbb{B}^n$
- can be represented as a digraph $\mathcal{D}_{(f, \mu)} = (\mathbb{B}^n, \rightarrow_{(f, \mu)})$

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Example: *Synchronous* (or *parallel*) updating mode:

$$x \rightarrow_{(f, s)} y \iff y = f(x)$$

Example: *Fully asynchronous* updating mode:

$$x \rightarrow_{(f, fa)} y \iff \exists i \in \{1, \dots, n\} : y_i = f_i(x), \forall j \neq i, y_j = x_j$$

Deterministic *elementary* updates of configurations

$$\phi_W : \mathbb{B}^n \rightarrow \mathbb{B}^n$$

Given a set of automata $W \subseteq \{1, \dots, n\}$, and a configuration $x \in \mathbb{B}^n$:

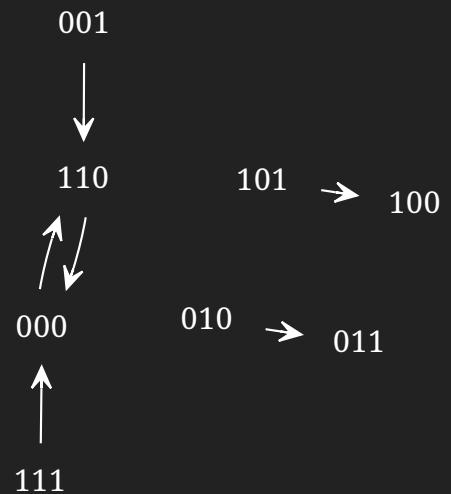
$$\forall i \in \{1, \dots, n\}, \quad \phi_W(x)_i = \begin{cases} f_i(x) & \text{if } i \in W, \\ x_i & \text{otherwise} \end{cases}$$

Example with $f(000) = 110$

- $\phi_{\{1, \dots, n\}}(000) = 110$
- $\phi_{\{1\}}(000) = \phi_1(000) = 100 = \phi_{\{1, 3\}}(000)$
- $\phi_{\{1, 2\}}(000) = 110$

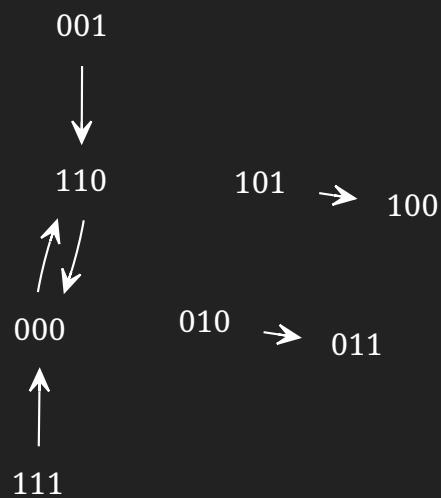
Elementary updating modes

Synchronous: $x \rightarrow_{(f,s)} \phi_{\{1, \dots, n\}}(x)$

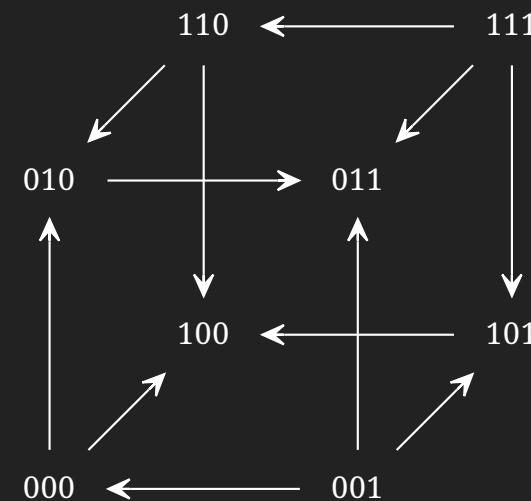


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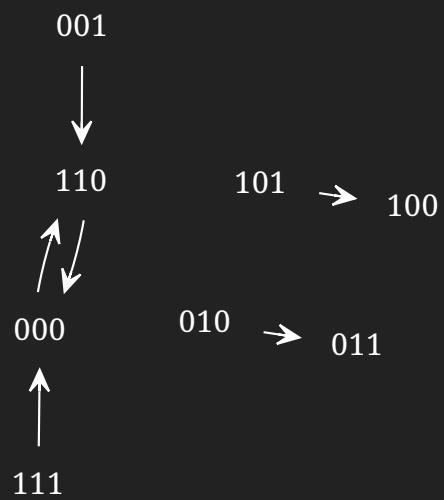


Fully asynchronous: $x \rightarrow_{(f,\mathbf{fa})} y$
 $\exists i \in \{1, \dots, n\} : y = \phi_{\{i\}}(x)$

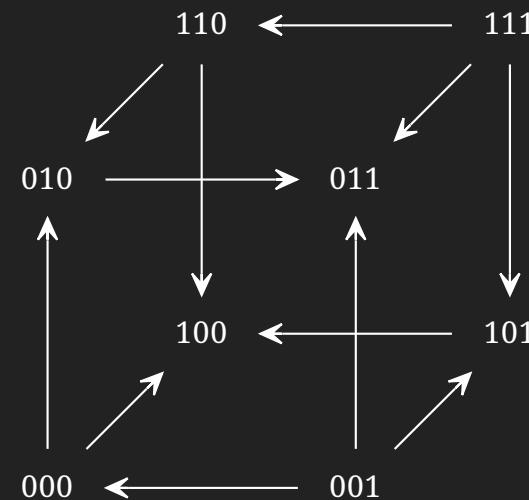


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Fully asynchronous: $x \rightarrow_{(f,\mathbf{fa})} y$
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Asynchronous: $x \rightarrow_{(f,\mathbf{a})} y$ iff $\exists W \subseteq \{1, \dots, n\}, W \neq \emptyset : y = \phi_W(x)$

$$\rightarrow_{(f,\mathbf{a})} = \rightarrow_{(f,\mathbf{s})} \cup \rightarrow_{(f,\mathbf{fa})} \cup \dots$$

Updating modes from composition of updates *(non-elementary updates)*

- *Sequential*: $\mu = (w_1, \dots, w_n)$ with $\{w_1, \dots, w_n\} = \{1, \dots, n\}$

$$x \rightarrow_{(f,\mu)} \phi_{w_n} \circ \dots \circ \phi_{w_1}(x)$$

- *Block sequential*: $\mu = (W_1, \dots, W_p)$ ordered partition of $\{1, \dots, n\}$

$$x \rightarrow_{(f,\mu)} \phi_{W_p} \circ \dots \circ \phi_{W_1}(x)$$

- Block parallel, local clocks, periodic, etc.

Remark: these are all deterministic updating modes

Deterministic updates ϕ_W

- Building block for updating modes: *unifying view*
- Can generate both deterministic and non-deterministic updating modes
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First remark: non-deterministic updating modes require the transition relation “ \rightarrow ”; deterministic ones do not (next configuration is the application of a function) 

Exotic updating modes

Recently, motivated by modeling applications in systems biology:

- *Memory BNs* [Goles et al. AUTOMATA'19]
deterministic *discrete* dynamics generated from a BN f (and parameters M)
 Boolean projection select specific transitions within the asynchronous dynamics
- *Interval BNs* [Chatain et al. AUTOMATA'18]
projection of fully-asynchronous dynamics of a BN encoded from the given BN f
- *Most Permissive BNs* [Paulev  et al. Nature Comms 2020]
introduction of pseudo dynamic states
 generate transitions that are neither elementary nor non-elementary

 can we consider them as updating modes of BNs?

Most Permissive Boolean networks

[Paulev  et al, Nature Communications 2020]

Modeling perspective: automata match with components of the system

 Are Boolean networks *abstractions* of quantitative systems?

Deterministic updates implies that $\mathbb{B}(0) \leftrightarrow \mathbb{R}(0)$ and $\mathbb{B}(1) \leftrightarrow \mathbb{R}(> 0)$
i.e., an automaton is either in state 0 or non-0.

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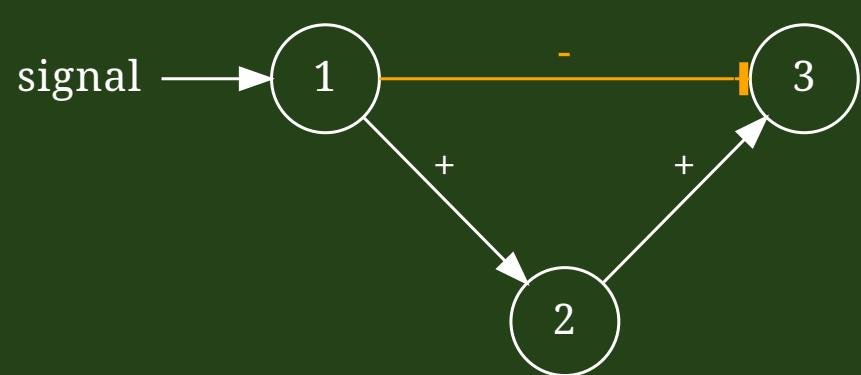
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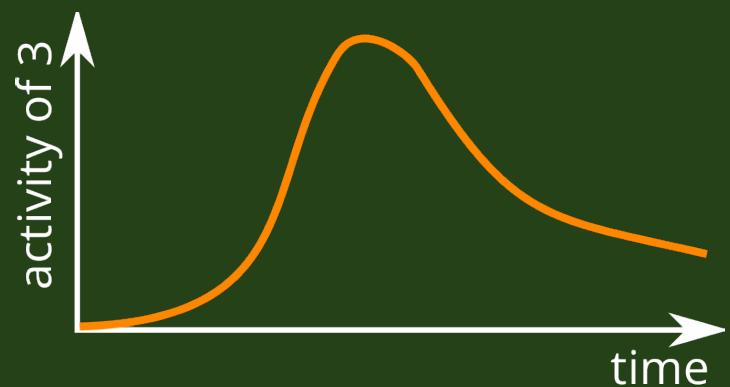
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 Some trajectories of quantitative systems cannot be captured by BNs with neither elementary nor non-elementary updates

Incoherent feed-forward loop of type 3 (I3-FFL)

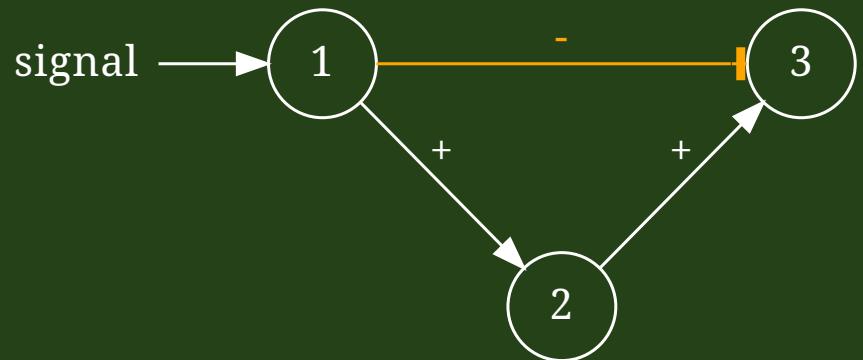


Possible output (automata 3)

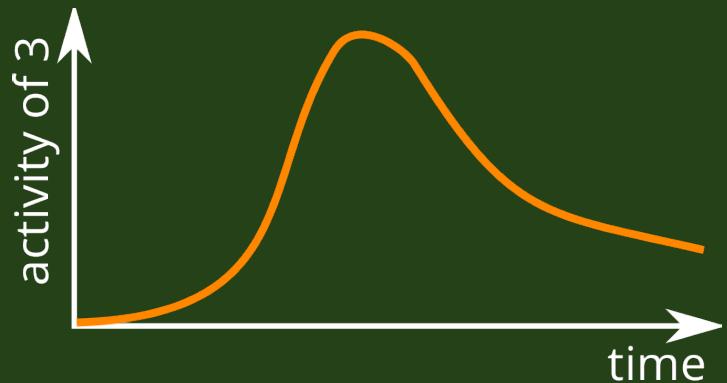


with quantitative models/synthetic DNA

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Boolean network

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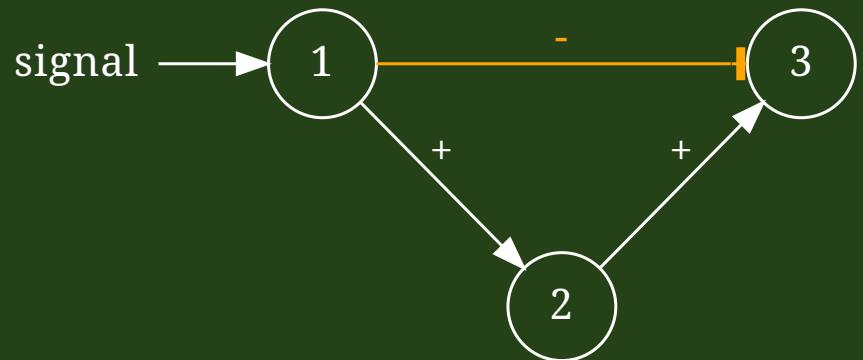
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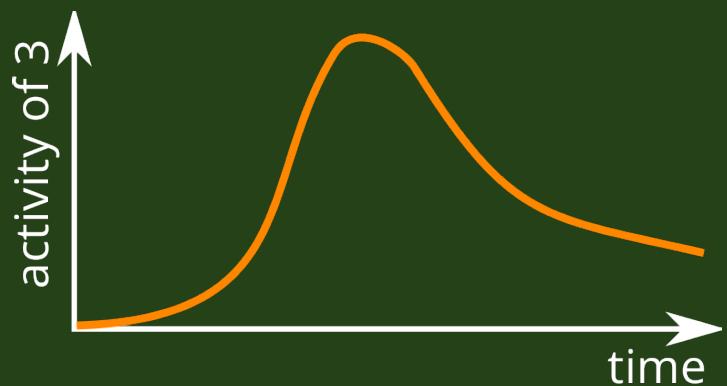
(A)synchronous dynamics from 000:

$$000 \rightarrow_{(f,a)} 100 \rightarrow_{(f,a)} 110 \circlearrowleft$$

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fails to capture time when 1 is high enough to activate 2, but not high enough to repress 3

Most Permissive (MP) Boolean networks

Automata are either in state 0 or in state *maximal* (=1)

 when changing, states of automata can be read differently (non-deterministic) by other automata (threshold abstraction)

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Consider 4 states: $P = \{0, \nearrow, \searrow, 1\}$

In a configuration $z \in P^n$, each automaton i can change of state as follows:

- from 0 to \nearrow only if $\exists x \in \gamma(z) : f_i(x) = 1$
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(there is no path from 000 to 111 with elementary and non-elementary transitions)

Properties of Most Permissive BNs

[Paulev  et al, Nature Communications 2020]

Formal abstraction of trajectories of quantitative systems

- guarantees not to miss any transition of any *quantitative refinement* of the BN
- *minimal abstraction* with this guarantee
- preserves fixed points of f ; *limit sets* are the *minimal trap spaces* of f

Complexity:

- *reachability*: P with locally-monotone BNs/ P^{NP} otherwise
- *limit configurations*: $coNP$ / $coNP^{coNP}$
(both problems are PSPACE-complete w/ (a)synchronous)

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 formalize Most Permissive as an updating mode

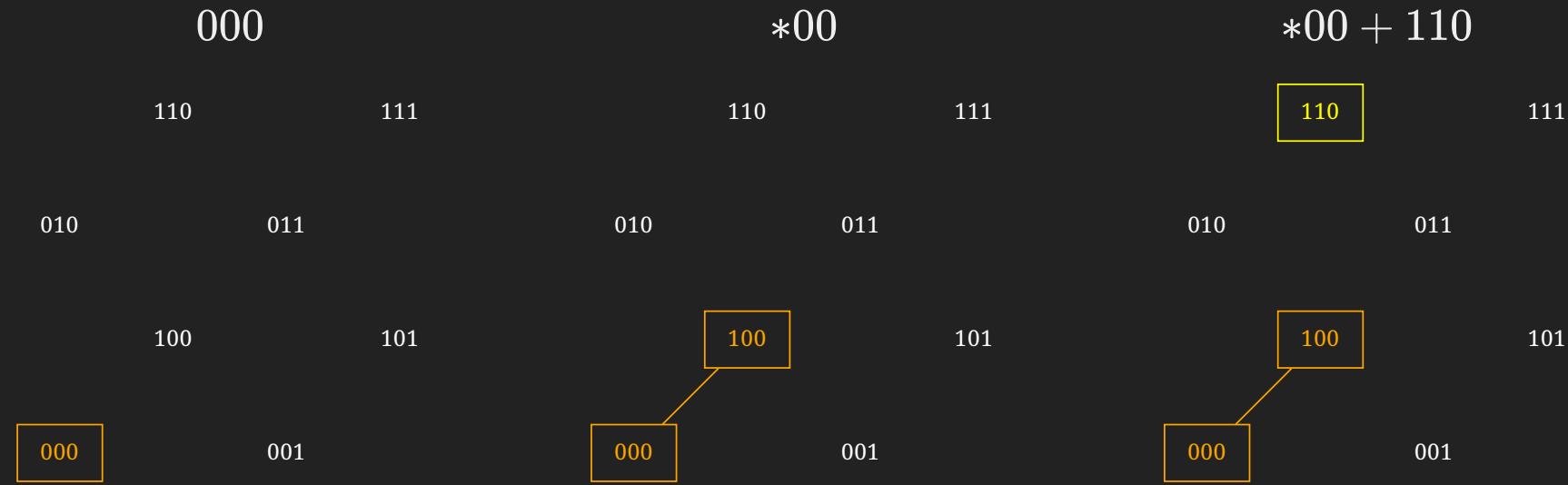
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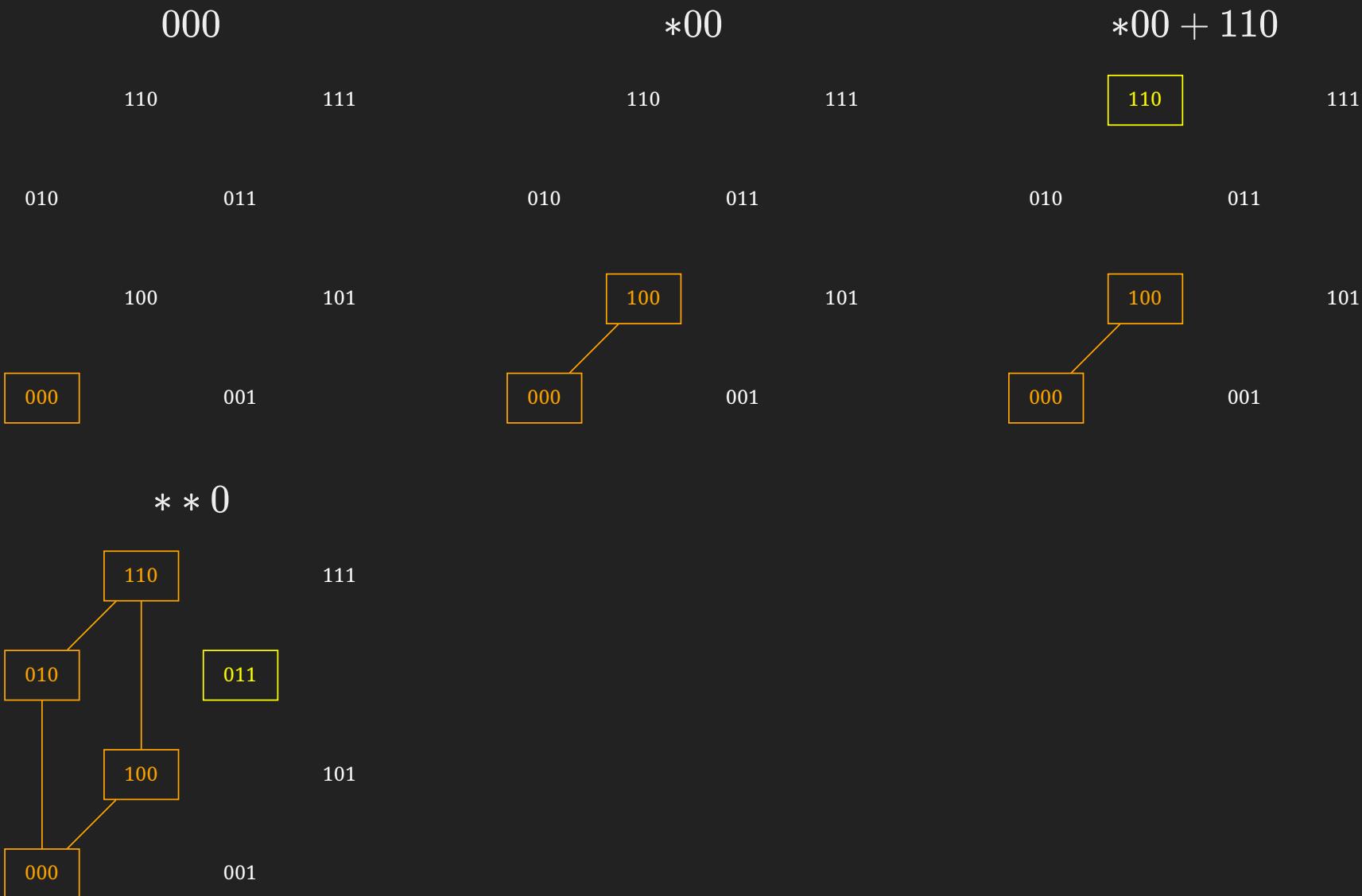


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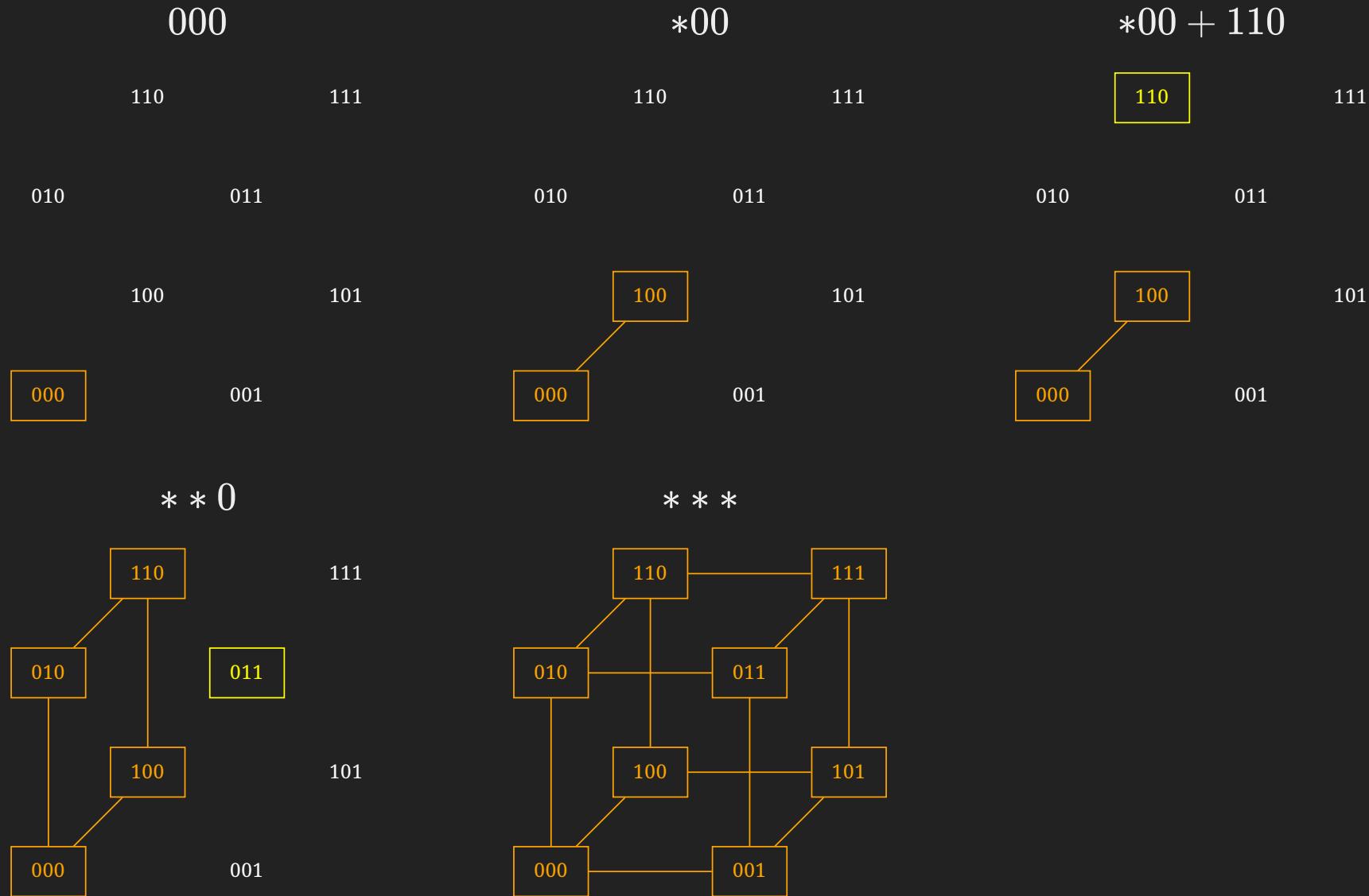
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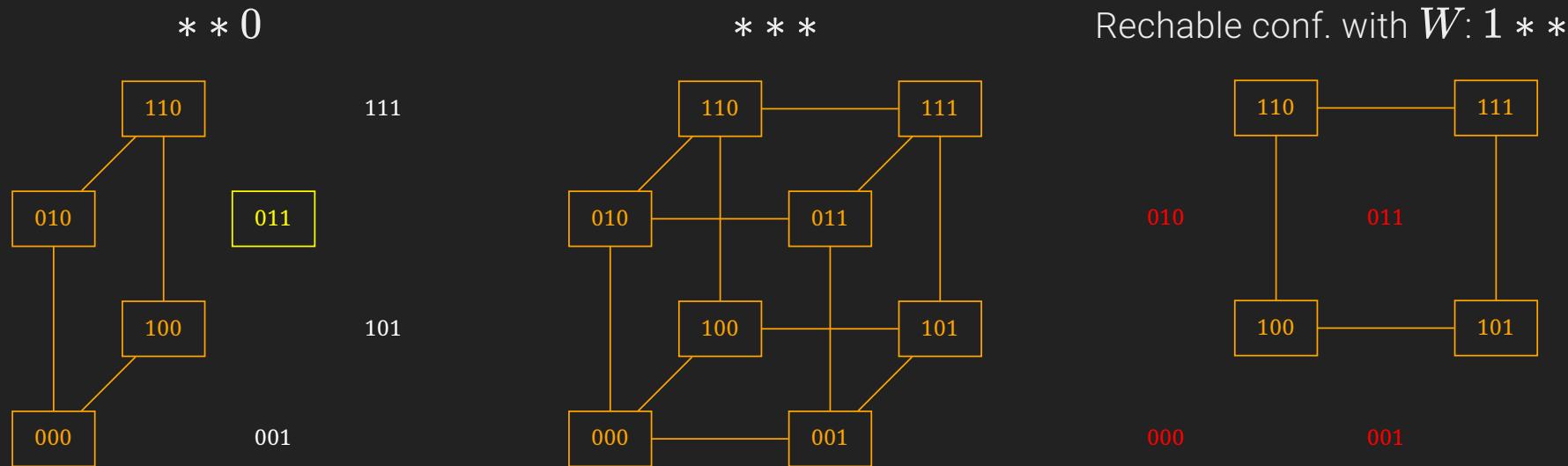
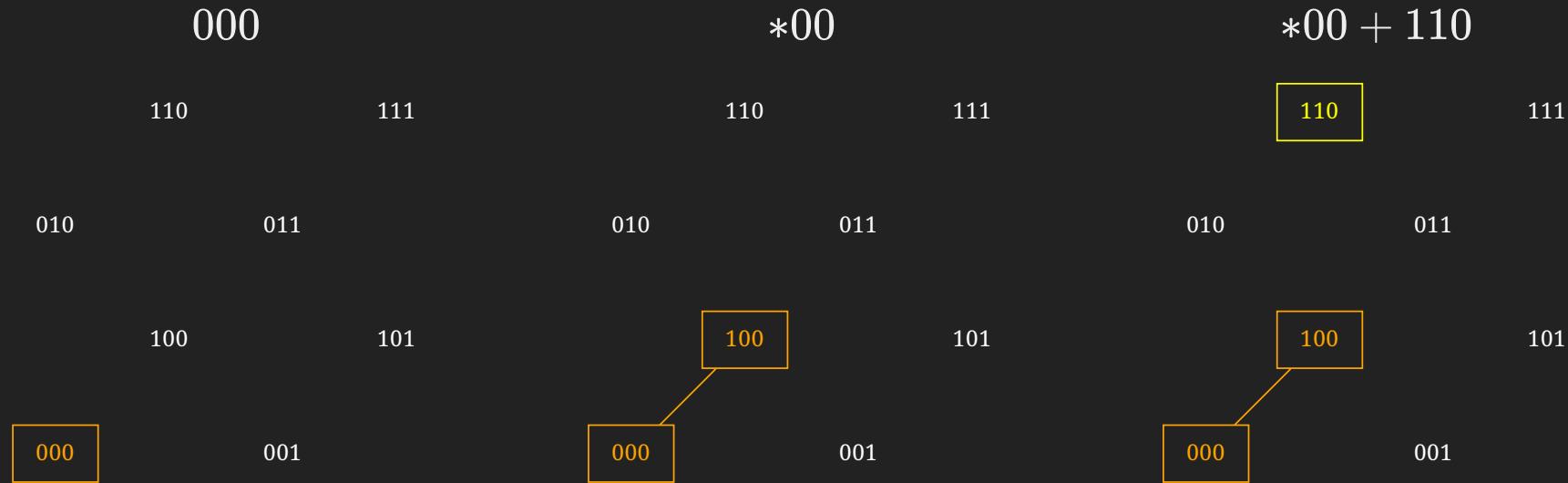
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Non-deterministic updates

Configuration set update: $\Phi : 2^{\mathbb{B}^n} \rightarrow 2^{\mathbb{B}^n}$

We assume that $\forall X \subseteq \mathbb{B}^n, \Phi(X) = \bigcup_{x \in X} \Phi(\{x\})$

Translate into transitions: $y \in \Phi(\{x\}) \iff x \rightarrow y$

- *Asynchronous* updating mode: given a set of configurations $X \subseteq \mathbb{B}^n$,
$$\Phi_a(\{x\}) = \{\phi_W(x) \mid \emptyset \neq W \subseteq \{1, \dots, n\}\}$$
- *Fully asynchronous* updating mode:

$$\Phi_{fa}(\{x\}) = \{\phi_i(x) \mid i \in \{1, \dots, n\}\}$$

Most permissive updating mode

$$\Phi_{\text{MP}}(X) = \bigcup_{W \subseteq \{1, \dots, n\}} \Lambda_W \circ \Phi_{W, \nabla}^\omega(X)$$

Widening:

$$\Phi_{W, \nabla}(X) = \prod_{i=1}^n \bigcup_{x \in X} \{x_i, f_i(x)\}$$

Narrowing:

$$\Lambda_W(X) = \{x \in X \mid \forall i \in W, \exists y \in X, x_i = f_i(y)\}$$

Discussion

Non-deterministic updates with configuration set updates

- *Unifying framework* for expressing complex updating modes
 - in the paper: memory, interval, most permissive updating modes
 - avoid using auxiliary objects/encodings
 - may give a better understanding of the computations
- Enable *envisioning new updating modes*
 - restrictions of the asynchronous (invariant preservation, ...)
 - restrictions of the most permissive (monotony enforcement, ...)

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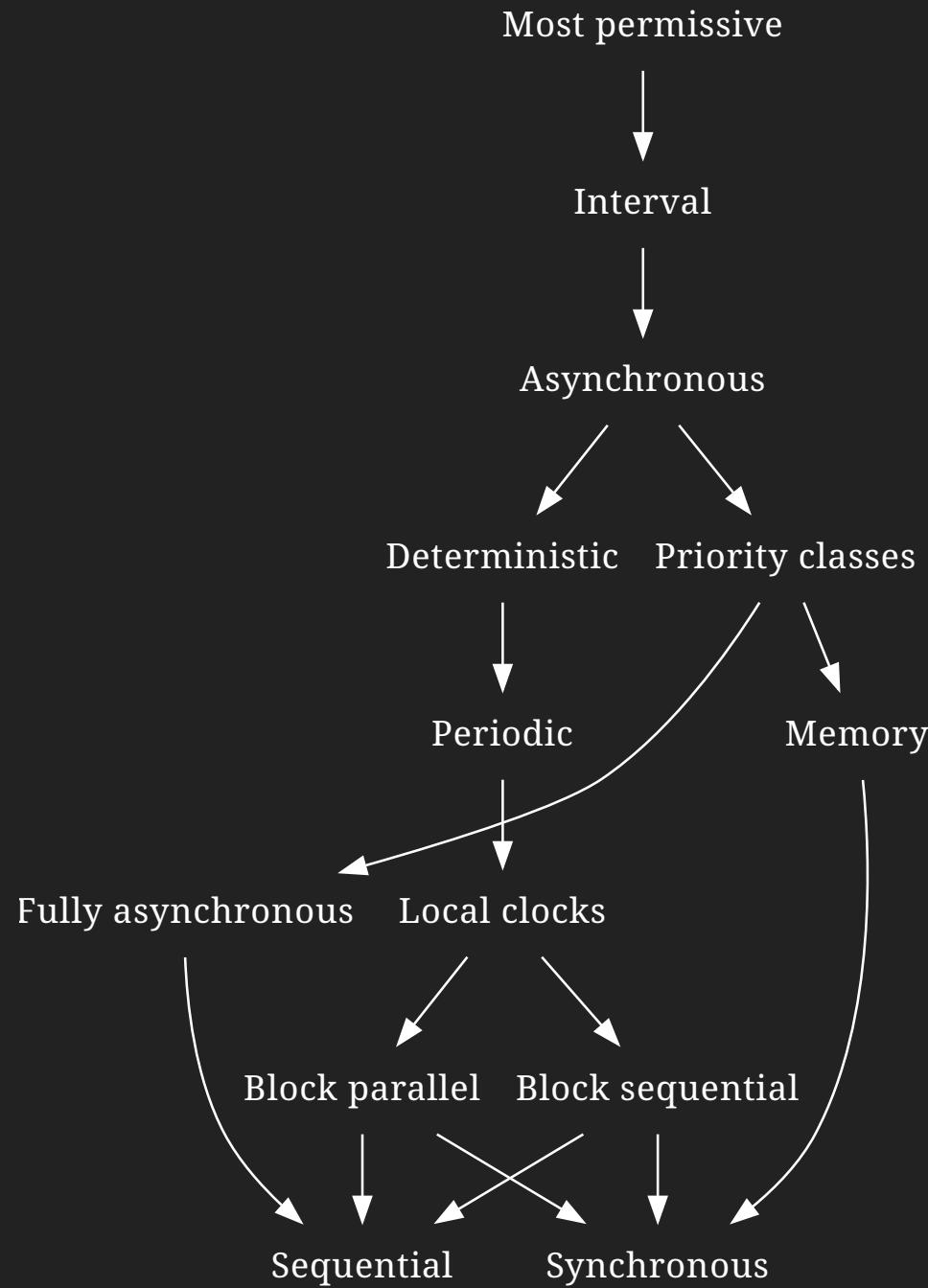
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Reasonable non-deterministic updates? (from a modeling p.o.v.)

- E.g., $\Phi(X) = \mathbb{B}^n$ (independent of f)
- Is Most Permissive the *largest reasonable* set update?
more configurations implies having states of automata computed without f !

Simulations



Updating modes hierarchy

$C \preceq C' \iff \forall \mu \in C, \exists \mu' \in C' : \forall f \forall x \forall y, x \rightarrow_{(f,\mu)}^* y \implies x \rightarrow_{(f,\mu')}^* y$

Intrinsic simulations

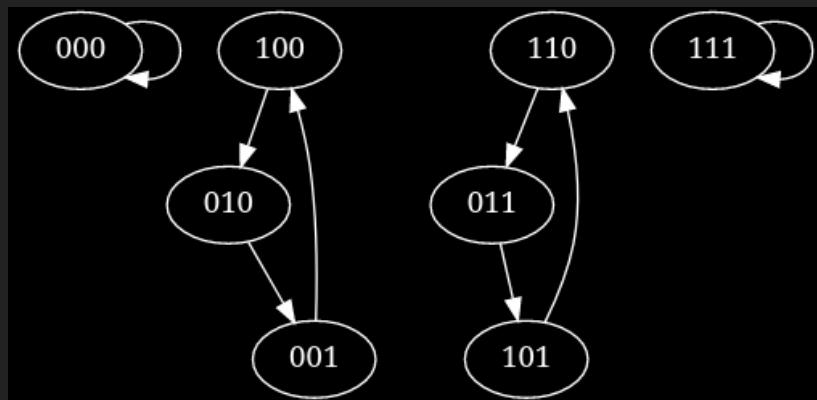
Simulate (f, μ) with (f', μ')

E.g., can we simulate MP with asynchronous? (at which cost?)

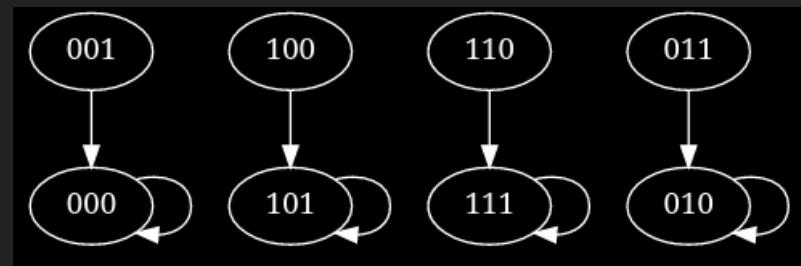
Code

github.com/pauleve/updating-modes-notebooks

```
from colomoto.minibn import *
f = BooleanNetwork({
    "x1": "x3",
    "x2": "x1",
    "x3": "x2"
})
ds = SynchronousDynamics(f).dynamics()
ds
```



```
dp = PeriodicDynamics(
    ({ "x2", "x3"}, { "x1", "x3"}, { "x1", "x2"}),
    f).dynamics()
dp
```



includes all mentioned in the article
(memory, interval, etc.)