# Complexities of block-sequential update modes

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Joint works with Bridoux, Gaze-Maillot, Sené and Venturini

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## Boolean networks and bloc-sequential updates

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Block-sequential = ordered partition of [n]eg. ({1,2,3}) or ({2}, {1,3}) or ({3}, {1}, {2})...





 $(\{2\},\{1,3\})$ 

## Outline

 $BS_n = \{ \text{ ordered partitions of } [n] \}$  (deterministic)

Limit dynamics and block-sequential updates

- Counting bloc-sequential updates
- ▷ Extra: on computing the interaction digraph

Encoding of  $f : \{0,1\}^n \rightarrow \{0,1\}^n$  as *n* circuits :  $\{0,1\}^n \rightarrow \{0,1\}$ 

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Theorem. ...  $LC_k(f) \neq \emptyset$ ? is NP-complete.  $\exists x : f^k(x) = x \land \forall k' < k : f^{k'}(x) \neq x$ 



AND/OR with in-degree  $\leq 3$ 

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Reduction from  $\exists \forall$ -3-SAT: given  $\phi$  on n variables and  $s \in [n]$ ,  $\exists x \in \{0,1\}^s : \forall y \in \{0,1\}^{n-s} : xy \models \phi$ ?

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## Update digraphs and equivalence relation

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Given f and  $B = (B_1, \ldots, B_p) \in BS_n$ , the update digraph is a  $\{\oplus, \ominus\}$ -edge-labeling of the interaction digraph

$$egin{array}{ccc} i \stackrel{\oplus}{\to} j & \Longleftrightarrow & t_i \geq t_j ext{ with } i \in B_{t_i} ext{ and } j \in B_{t_j} \ i \stackrel{\oplus}{\to} j & \Longleftrightarrow & t_i < t_j ext{ with } i \in B_{t_i} ext{ and } j \in B_{t_i} \end{array}$$

Theorem [Aracena et al. 2009]. If the update digraphs are identical then the dynamics are identical.

$$\begin{array}{c} \oplus \\ (\{1,2,3\},\{4\}) \\ \oplus \uparrow & \oplus \\ (1) & (2) \end{array}$$
 (\{1,2,3\}, \{4\}\})

It defines an equivalence relation  $B \equiv_G B'$  relative to G.

## Forbidden cycles

Caution: not all edge-labelings are valid.



Theorem [Aracena et al. 2011]. An edge-labeling is valid iff the multi-digraph obtained by reversing the orientation of  $\ominus$ -arcs does not contain a cycle with at least one  $\ominus$ -arc (forbidden).

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#### #UD

Input : A digraph G on n vertices. Ouput : Count valid  $\{\oplus, \ominus\}$ -edge-labelings, ie.  $| BS_n / \equiv_G |$ .

#### #P-completeness

#P= class of problems counting the number of accepting branches, of a non-deterministic Turing machine halting in polytime. = counting the number of certificates of a problem in NP. (solutions)

 $\{x: \exists y: R(x,y)\} \in \mathsf{NP} \iff x \mapsto |\{y: R(x,y)\}| \in \#\mathsf{P}$ 

#P-completeness is relative to parcimonious polytime reductions, preserving the number of certificates.

eg. #3-SAT, #Clique, #VertexCover, #FAS are #P-complete, 2-SAT∈ P but #2-SAT is #P-complete.

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orientation  $\leftrightarrow$  edge-labeling cycle ↔ forbidde<u>n cycle</u>

#### More and perspectives

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Open. Is **#UD** in FP for bounded treewidth? for Halin graphs? Open. Count on cycles of size *n* with neighborhood of radius *r*? For r = 1 we have ECAs on periodic configs:  $3^n - 2^{n+1} + 2$ .

Corollary. Count  $T_G(2,0)$  when G is a acyclic. Theorem [Aracena et al. 2013]. Count  $n! \iff G$  is a tournament.

#### Interaction digraph

Input : a Boolean automata network f and a digraph G. Ouput : is G the interaction digraph of f?

Intuition: deciding the existence of an arc is NP-complete  $\exists x \in \{0,1\}^n : f_j(x) \neq f_j(x + e_i)$ and deciding the nonexistence of an arc is coNP-complete  $\forall x \in \{0,1\}^n : f_j(x) = f_j(x + e_i)$ 

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#### Thanks!